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	CircularCityChallenge contest LEARNING OUTCOMES	KNOWLEDGE COMPETENCES	ATTITUDINAL COMPETENCES based on shared values	APTITUDINAL COMPETENCES skills	
Step #1	understanding urban circularity and seeing opportunities for circularity	finding out about the CIRCLE and understanding that circularity is sustainability WE KNOW: the circle saves natural resources	challenging UN-sustainability and seeing WASTE as a valuable RESOURCE WE VALUE: waste a potential resource	looking around for very concrete and problematic situations of too much linearity WE DO: actively search for issues in my city	we c situa neig com muc
Step #2	in our city where various stakeholders have a role	finding out about circularity requiring collaborations among various stakeholders - mobilisation of multiple actors to correlate activities, behaviours, etc. WE KNOW: circularity is only possible when there are connections among actors to keep resources in their loops	 recognizing that there are many stakeholders even if less visible at first, and that paying attention to the relationships among them is essential to understand the context of the issue we want to address WE VALUE: the contributions to circularity could come from each and every one of us in the community 	 mapping beyond the obvious players with stakeholder analysis methods WE DO: actively identify the stakeholders arpund the selected issue / problematic situation - listing them, reaching them for interviews 	we c analy shov stake situa
Step #3	establishing objectives through cooperation	finding out about defining relevant objectives in strong connection to a shared (agreed upon) assessment of the existing situation WE KNOW: change happens when there is agreement on the set destination and the reasons for choosing that destination are clear to all who are expected to contribute to the change	accepting that change only occurs when stakeholders are convinced about the need and the opportunity for change WE VALUE: aligning visions into a common perspective that results from collaboration, from thinking together about the present and the future	 defining relevant objectives in strong connection to a shared (agreed upon) assessment of the existing situation WE DO: actively engaging ourselves and the stakeholders in conversations to get a problem-tree turning into an objective-tree (cause and effect relationships) + SWOT analysis and then focusing on establishing directions for change 	we c for cl colla
Step #4	and finding ways to reach those objectives	finding out about project management principles and about design thinking approach - the basic theory behind a good action plan WE KNOW: there is a logical approach: in order to reach objectives, we need to find the right actions leading to results - this is called planning and Theory of Change frame can help	aiming at being EFFECTIVE as much impact as possible in short time with limited financial and human resources WE VALUE: creativity seen as innovation with what we have at hand	 practicing design thinking going from divergent thinking to convergent thinking and reiterating it until we have a solid plan in design thinking approach participation of stakeholders is embedded WE DO: we plan the actions (verbs) being very precise about the roles (who?) and describing results and a time-frame (duration for each action and the links between them) 	we ca rewr toge
Step #5	then be convincing to anyone about your analysis and proposals	finding out about the tipis and tricks of communicating complex messages WE KNOW: the role of emotions - and the importance of story telling the importance of choosing the right instrument for a specific content to be communicating	creating a work environment which is CONSENSUS ORIENTED and that allows room for all to contribute and be credited for that contribution WE VALUE: team work brings quality to the process that, in turn, brings quality to results	preparing presentation materials WE DO: DEMONSTRATION SCENARIO FOR CAMPAIGN / PROPTYPE ACTION IMPLEMENTED report and illustrate report "impact" what you did! in 10 years from now	we pr both and t

SHOW PROGRESS in the submission materials

e can demonstrate that we found several tuations in our community (school community, eighbourhood community, the entire city ommunity...) which are problematic in terms of too uch linearity - too much waste

e can visualise the results of our stakeholder nalysis through tables and diagramms that now the roles and the connections among the akeholders of the selected issue/problematic ituation

e can bring arguments for the chosen directions r change and we can demonstrate that there was ollaboration in establishing those objectives

e can explain our action plan through which we write the rules of the game that we shall play ogether

e put together and submitted oth the process journal nd the intervention